

**Company:** The Stable Book Group **Position:** Platform Software Developer

**Location:** Remote or hybrid (Brooklyn, New York).

#### **About The Stable Book Group**

The Stable Book Group is one of publishing's most tech-forward and fastest-growing companies, combining the creativity of book publishing with the innovation of modern technology. Our organization includes multiple wholly owned publishing houses, a distribution division, and our proprietary SaaS platform, Perfect Bound.

This role will play a key part in building technology solutions that streamline publishing operations, strengthen our distribution partnership with Hachette Book Group, and deliver meaningful value to our client publishers and partners.

Stable is a tightly knit, highly collaborative team, led by our CEO, President, and CTO, with direct support from senior engineering talent and a strong business operations group. We pride ourselves on blending entrepreneurial energy with deep publishing expertise to shape the future of the industry.

## **Platform Software Engineer**

We are seeking a software engineer with a passion for books and building exceptional products. The ideal candidate is known for writing clean, maintainable code and for being reliable, efficient, and collaborative.

In this role, you'll work closely with our team to design and implement business logic across the Perfect Bound technology stack. You should be comfortable building end-to-end solutions—from database and API layers to front-end interfaces—and delivering high-quality features in a live production environment.

We're especially interested in candidates who have experience building and scaling B2B SaaS platforms, and who thrive in dynamic, fast-growing product environments.

**Location:** Candidates based in New York City and willing to work in a hybrid capacity from our Manhattan office are preferred. However, we will also consider exceptional remote candidates.

## **Key Responsibilities**

- Refine and maintain the Perfect Bound platform (perfectbound.io)
- Collaborate with the publishing operations team, CTO, and project managers to prioritize and design new features.



- Support ongoing development tasks, debugging, UX, and QA.
- Work closely with cross-functional teams to ensure technical solutions align with business needs.
- Participate in code reviews and contribute to improving development practices.
- Assist with documentation, testing, and deployment processes.

#### Qualifications

- 1–3 years of software development experience.
- Significant experience (fluency) with Node.js via Typescript
- Experience with relational databases (MySQL, PostgreSQL, MariaDB, etc.), and ORMs that interface with them (Sequelize, etc.)
- Experience developing high-availability APIs and back-end systems
- Experience with React and building interfaces with React components
- Knowledge of AWS products and infrastructure
- Strong problem-solving skills and eagerness to learn and adapt to a fast-changing new company.
- Ability to work independently while collaborating effectively with a team.
- Excellent communication skills.
- Creative problem solver that loves rolling up their sleeves and getting work done
- Bachelor's degree in computer science, engineering, or equivalent
- Book industry experience is a plus.

# How to Apply

Please email <a href="https://example.com">https://example.com</a> with the subject, "Software Developer in Publishing." In the body of your email, please include your CV, whether you are applying as a hybrid NYC or remote candidate, as well as a book or publication you read recently that you enjoyed.

**Benefits:** Healthcare, Vision, Dental, 401K, unlimited PTO **Compensation:** \$100,000 - \$140,000 + stock options/bonus